

Woolaroc Museum Activities

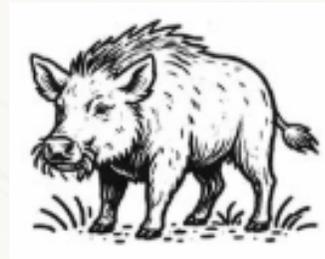
Cub Scouts LION Animal Charades

- Den leaders divide your group into 6 or less scouts and have your group sit in a circle outside.
- Assign each scout an animal that has lived or is living at Woolaroc and give them one minute to act like the animal while the rest of the group guesses what they are.

Ostrich:



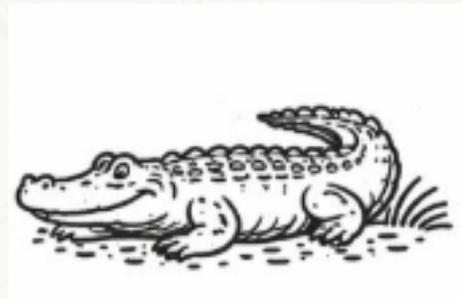
Wild Boar:



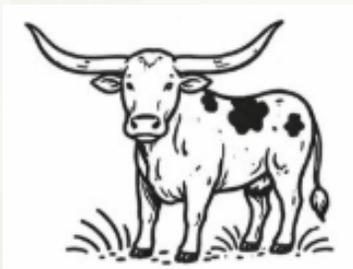
Buffalo:



Alligator:



Long Horn:



Bald Eagle:



Cub Scouts: Lion Nature Walk

Woolaroc Museum & Wildlife Preserve

Scout Name: _____ Pack #: _____ Date: _____

Scout Promise: As a Scout, I promise to walk safely, be kind to nature, and leave Woolaroc just as I found it. Scout Signature (or mark): _____

As you walk with your den, look carefully and quietly. When you see one of the items below, check the box. Best Trail for Lion/Tiger = Asphalt trail to Princess Falls

An animal (or animal statue)

A bird 

A feather 

Animal tracks or footprints 

A tree taller than you 

A flower 

A bug or insect 

A rock 

Flowing water (creek, pond, or fountain) 

Something green 

Something that makes a sound 

Something that lives in the ground 

Bonus Discoveries (Optional)

A butterfly or bee

A fence or trail sign

Something very old

Something you think is beautiful

Circle your favorite thing you found today: Animal/ Plant/ Water/ Rock/ Other: _____

Woolaroc Museum Activities

Lion Cub Scouts

These activities are designed for Lion (Kindergarten) Cub Scouts. Each activity is short, interactive, and focused on helping Scouts explore the museum while learning observation, respect, and curiosity.

- **Museum Manners Game – Show your Den Leader how to:**

- Act out good museum behavior such as walking
- quiet voices
- Looking with eyes and not touching

Teaches respect for shared spaces.

- **Museum Discovery Hunt - Find items:**

- An Animal – Does this animal walk or fly?
- A Painting – What colors do you like?
- Something very old – What was this item used for?
- Something made of Wood – How was this item made?
- Something made of clay – What was this item used for?

Teaches observation skills and what museums protect.

- **Animal Art Spotters**

Find animals in artwork or exhibits and talk about what they eat and where they live.

- An animal that looks like a cat
- An animal that looks like it can fly
- An animal that looks like it eats grass

Introduces wildlife identification through art / exhibits.

- **Ask a volunteer Docent Game**

- Find a volunteer docent and ask them who was the man that built this museum?
- What is their favorite animal?

Teaches reaching out to ask questions